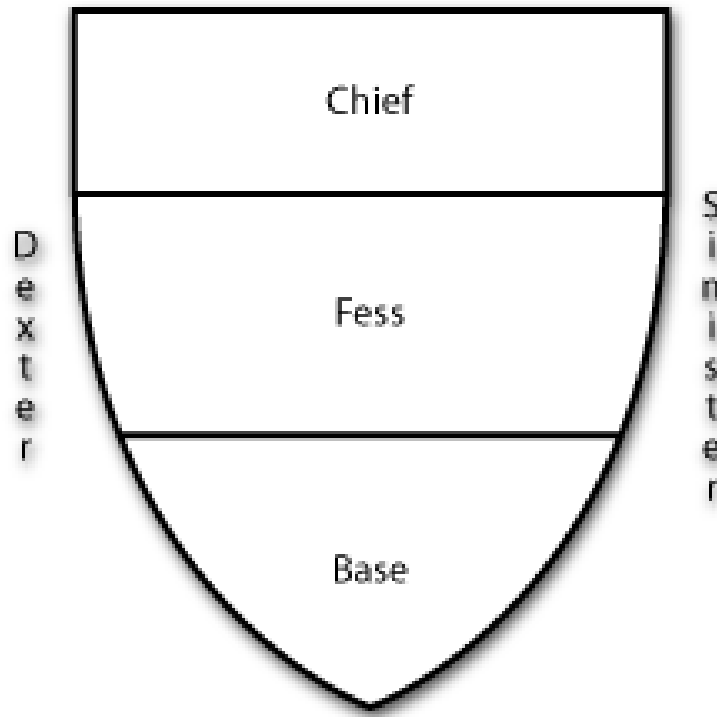


Location

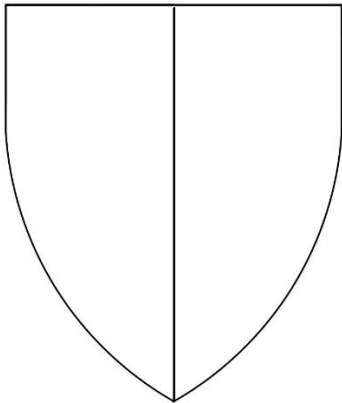


“Most devices are drawn ... as they would be depicted if drawn upon a shield. They are described as if you were holding the shield, ready for battle, before you (so that all you see is the back side).

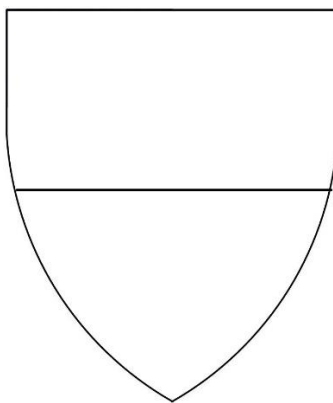
Therefore, the right side of the shield (dexter) is that which is on the right side when holding the shield in this position. If you are looking at the devices as they appear on these pages, or at your opponent's shield on the field, what you see as the left is actually described as the right, dexter, side of the shield. The left side as you hold your shield in front of you is the sinister side -- the right side as the device appears here.”

(Color Your Way Through Heraldry - Compiled by Countess Kathryn of Iveragh
“<http://www.albarran.outlands.org/officers/hospitaller/newcomers/page.php?page=color.html>”;
downloaded 29 November 2016)

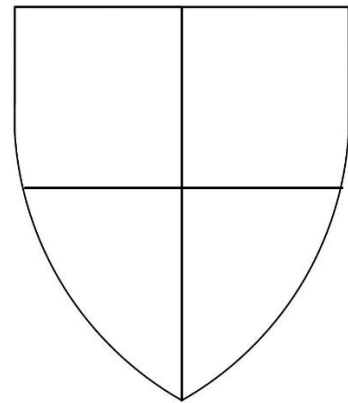
Field Divisions (and where to start the Tinctures)



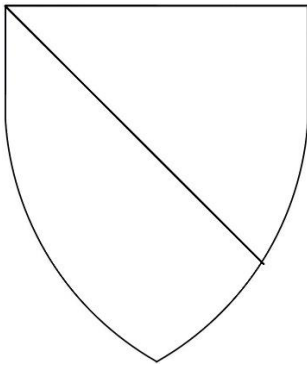
Per Pale
Start dexter
Per pale azure and vert.



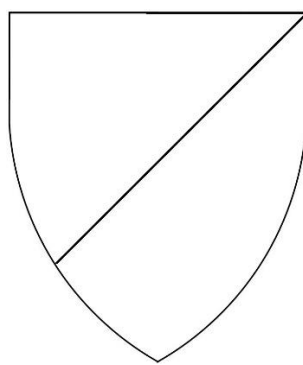
Per Fess
Start chief
Per fess vert and sable.



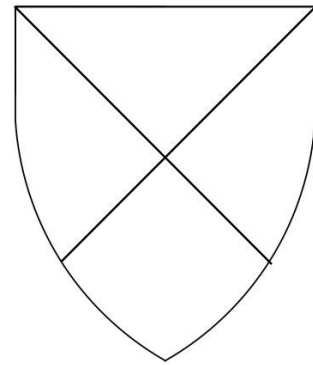
Per Quarterly
Start dexter chief
Quarterly sable and Or.



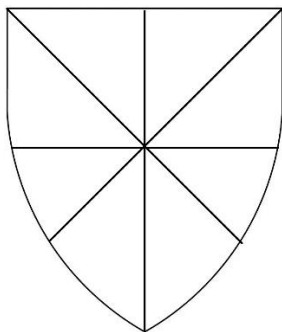
Per Bend
Start chief
Per bend purple and vert.



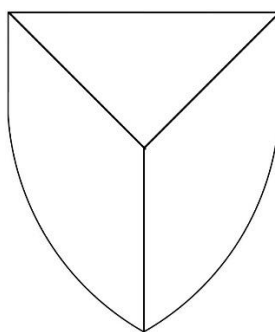
Per Bend Sinister
Start chief
Per bend sinister azure and argent.



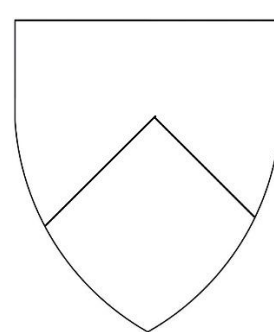
Per Saltire
Start chief
Per saltire ermine and gules.



Per Gyronny
Start chief-dexter
Per gryonny argent and gules.



Per Pall
Start chief, then dexter
Per pall argent, gules, and sable.

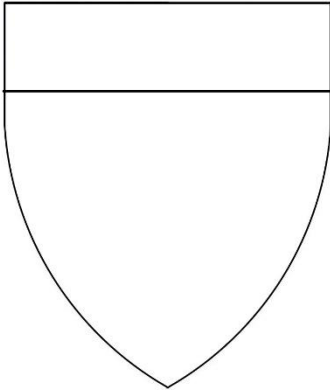


Per Chevron
Start chief
Per chevron Or and gules.

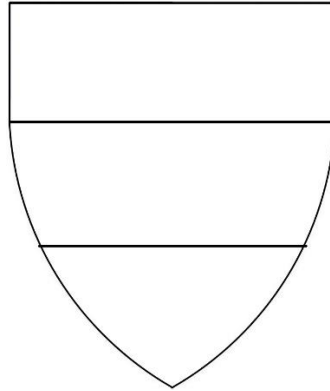
(NOTE: Gyronny, because of the complexity, must be metal-color alternating.)

Ordinaries and Subordinaries

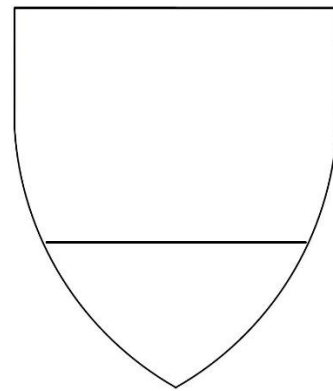
Ordinaries and subordinaries must obey the Rule of Tincture. Ordinaries tend to be in the middle of the device, while subordinaries tend to the edges.



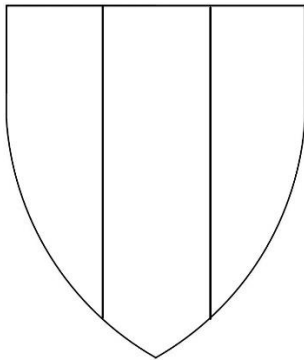
Chief
(subordinate)



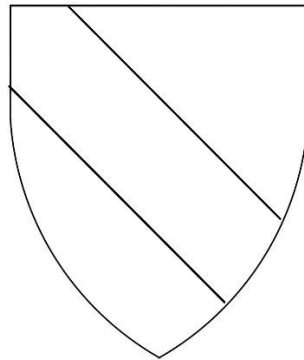
Fess
(ordinary)



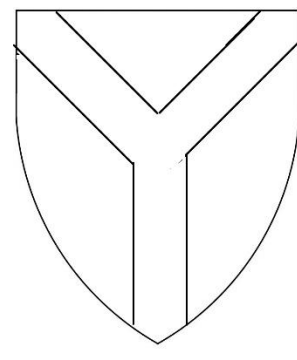
Base
(subordinate)



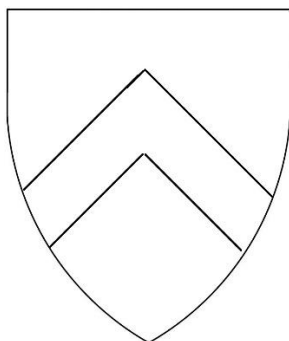
Pale
(ordinary)



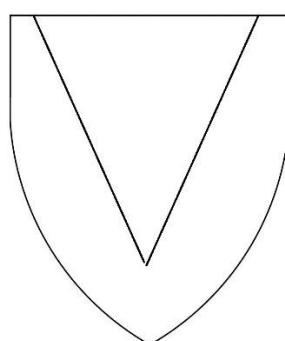
Bend
(ordinary)



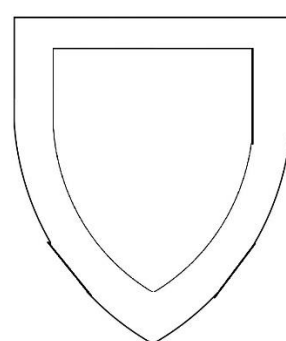
Pall
(ordinary)



Chevron
(ordinary)

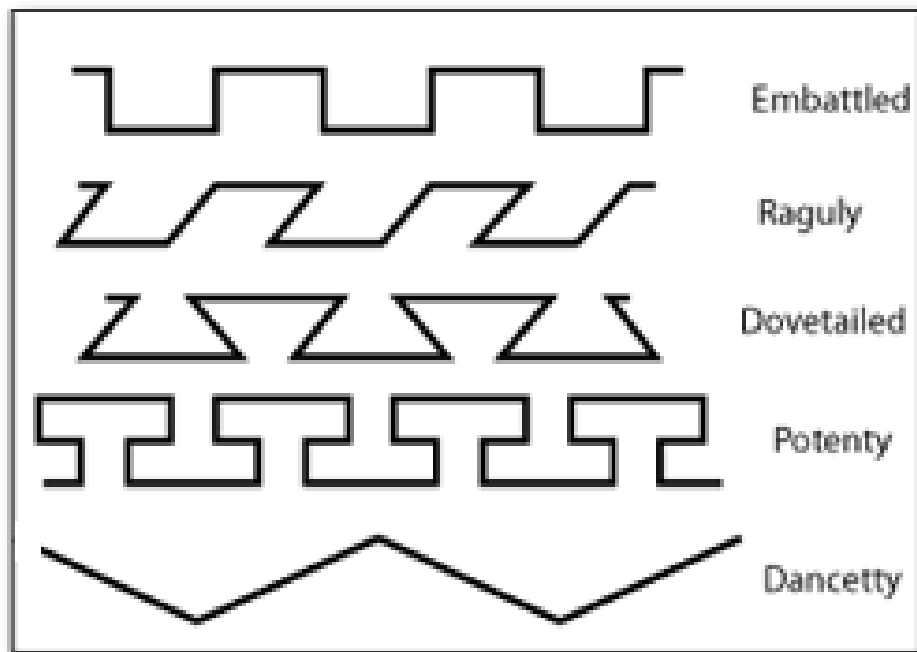
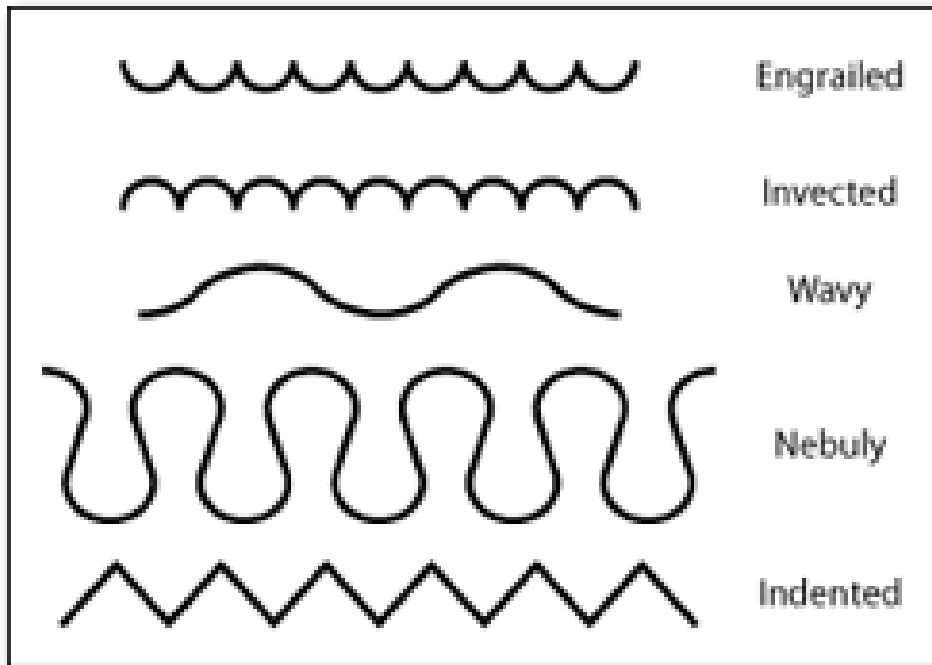


Pile
(ordinary in the SCA)



Bordure
(subordinate)

Complex Lines



(Color Your Way Through Heraldry - Compiled by Countess Kathryn of Iveragh
“<http://www.albarran.outlands.org/officers/hospitaller/newcomers/page.php?page=color.html>”;
downloaded 29 November 2016)